SCRUM MEETING WEEK 6

**:white_check_mark: Sprint planning checklist**

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| **Preparation** | **Meeting** | **Follow up** |
| ​​We first reviewed the professor's minimum requirements to ensure our project met these benchmarks. We closely compared these requirements with our project goals and made necessary adjustments to align with them, ensuring our project not only met but aimed to exceed these foundational criteria.  Following this alignment, we reached out to our Teaching Assistant (TA) for a consultation. This step was taken to ensure our project approach was on the right track, leveraging their expertise to clarify any technical aspects and to seek advice on best practices and potential improvements.  This phase was crucial in setting a strong foundation for our project, confirming that our plans were in line with academic expectations and technically sound, ready for the development stages ahead. | ​​ In our meeting, we initiated discussions by evaluating the progress made on the 'Requirements' tasks that were distributed among team members in our previous scrum session. This review was aimed at ensuring that all aspects of the project requirements were thoroughly understood and addressed. After completing this assessment, we shifted our focus to the technical planning for the development phase. We engaged in a detailed discussion about the selection of programming languages and libraries that would best suit our project's needs. The team is considering adopting Java for the backend development due to its robustness and scalability, and JavaScript for the frontend development to create an interactive and responsive user interface. This deliberation was crucial in laying down a solid foundation for the subsequent stages of our project. | For this week's follow up:   * **Scheduling Peer Reviews:** This week, we will allocate time for peer reviews, allowing team members to assess each other's progress on tasks from our last meeting. This process is aimed at providing constructive feedback and identifying areas that may require more attention or resources.. * **Kanban Dashboard Update:** One team member will be dedicated to updating and addressing any issues with our Kanban dashboard this week. This focused effort will ensure our project management tool is accurate and fully functional, facilitating smoother task tracking and team coordination. * **Drafts**: One team member will be developing drafts for the use case diagrams, with three members working specifically on creating user stories. We expect to have our drafts ready for a peer review session by the Thursday. This collaborative approach will enable us to refine and finalize the diagrams with comprehensive team input. * Initiating Application Development: We're setting the stage for application development by establishing the initial project framework, coding standards, and selecting essential libraries and frameworks for both frontend and backend development. This foundational work, starting this week, is key to ensuring a seamless transition into the development phase and is crucial for the project's overall success. |

** Sprint team members**

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| **Name** | **Role** |
| ​​Enesh Jakhar | ​​Assigned to backend & frontend development |
| Roarke De Crewe | Assigned to backend development |
| Jordan Pohr | Assigned to frontend development |
| Artem Khachaturov | ​​Assigned to backend & frontend development |
| Bassim Beshry | Assigned to frontend development |
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** Sprint planning meeting items**

**Previous sprint summary**

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| --- | --- |
| **Sprint theme** | Requirements (M1) |
| **Issues completed** | ​​4 |
| **Issues left** | 0 |
| **Team Capacity** | On a scale of 1 to 5, it was 2. |
| **Summary** | ​​  Issues:  Discord Server Creation  Basic Requirement Definition  Github Creation  UML diagram   In the last sprit we finished the ‘Milestone 1’ for our project, which covered all the topics mentioned above. Since our group was incomplete as first, we had a few setbacks getting on a common ground for the scrum meeting timeslots when the group had been formed. Each one of us contributed fairly to get the work finished before the deadline. I believe it took us a few drafts to get the UML diagram ready but other than that, previous sprint was a breeze. Github Creation also included setting up the Kanban Dashboard, which was something we had learnt in the class. |

**Details Current sprint**

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| --- | --- |
| **Start date** | ​​ 21/01/2024 |
| **End date** | 16/02/2024 |
| **Sprint theme** | ​​ Requirements (M1 & M2) |
| **Team capacity** | On a scale of 1 to 5, it is 3. |
| **Issues capacity** | N/A |
| **Individual capacity** | On a scale of 1 to 5:  Enesh Jakhar - 2  Artem Khachaturov - 2  Bassim Beshry - 2  Jordan Pohr - 2  Roarke De Crewe - 2 |
| **Potential risks** | * Not having a well-defined layout of the project’s requirements can lead to inefficient work when we start coding |
| **Mitigations** | * Equally divided work and peer revision will ensure the quality of our documentation. |

** Sprint planning resources**

* COSC 310 lecture slides